

## **GEOHAZARD MAP LORETO QUADRANGLE (4121-IV-12)**

Coverage: Mun. Loreto **Bgrys Carmen** Sta. Cruz

## **LANDSLIDE**

**B**arangay VERY HIGH Areas usually with steep to very steep slopes and underlain by weak materials. Recent landslides, escarpments and tension cracks are present. Human initiated effects could be an Areas usually with steep to very steep slopes and underlain by weak materials. Areas with numerous old and inactive landslides. Health Facility Areas with moderately steep slopes. Soil creep and other indications for possible landside occurrence are present.

## LOW Gently sloping areas with no identified landslides.

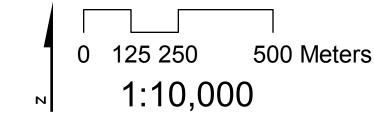
FLOOD PRONE SUSCEPTIBILITY

LANDSLIDE SUSCEPTIBILITY

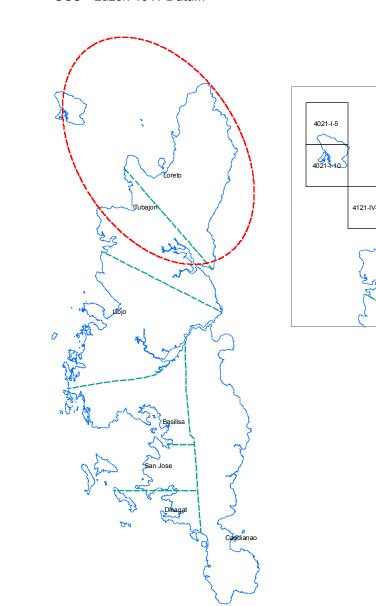
Areas for which the combination of factors is likely to create adverse flood and inundation problems. This category includes areas along large streams with very small channel slopes and broad ---- Municipal Boundary Contour (20m) floodplains; landforms of topographic lows, particularly active river systems, deltas abandoned river channels, and areas adjacent to river banks; also include portions of the river system where channels are perched due to repeated deposition of sediments; and part of the coastal areas affected by storm surge and fluctiating sea ---- Shoreline

MODERATE
Areas for which the combination of factors is less likely to create serious flood problems. These areas are the less-inundated of the floodplains, deltas river terraces, and old channels; also include the less flood-prone areas near the coast. Coastal Errosion Coastal Accretion Accumulation Zone

LOW
Areas for which the combination of factors is unlikely to create serious flood problems; include low lying topographic landforms least affected by flood and inundation.



GCS - Luzon 1911 Datum



**DINAGAT PROVINCE INDEX MAP** 



Department of Environment and Natural Resources
MINES AND GEO-SCIENCES BUREAU

Caraga Regional Office No. 13 Km. 02, National Highway, Surigao City Tel 086-8265256 http://www.mgbr13.ph info@mgbr13.ph